



2019 Program Guide





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Welcome from the Camp Director

Welcome to the 2019 Summer Camp Season!

On behalf of the entire Dietler Leadership Team, I would like to thank you and your unit for choosing to attend Camp Dietler for the 2019 summer season. Patrol camping at Camp Dietler is one of the signature components of the Denver Area Council's camping program, and we are incredibly excited for you and your Scouts to be a part of that ongoing tradition. With the implementation of an integrated Trail-to-Eagle program, your Scouts will be able to complete first class requirements without sacrificing valuable merit badge periods.

This short guide outlines what Camp Dietler has to offer, and what you and your Scouts can expect to get out of your time here. Please note, however, that this guide focuses only on Dietler-specific items; such as facilities, merit badges, and other programs. For topics applicable to all of Peaceful Valley Scout Ranch—including online registration and ranch-wide policies—you will need to also consult the "PV and TH Leader's Guide 2019." Across these two documents, you will find everything you need to know in order to be fully prepared for your 2019 Summer Camp experience.

For those of you who are new to Camp Dietler, we hope that we can provide you with a unique and exciting summer camp experience that you and your Scouts will remember for years to come. For those of you who have been to Dietler in the past, we're glad to have you back, and hope to provide an even better experience than in previous years!

For the 2019 summer camp season, we have many new and exciting upgrades to our camp programs. We've added new merit badge classes and improved existing ones, all while offering an incredible patrol-based camping experience. Additionally, we're proud to announce that Camp Dietler will continue to be offering an ATV program to Scouts and adults. This is a unique Scouting opportunity that the Denver Area Council is excited to make available to Dietler Scouts. Finally, we have expanded upon the great success of the Webelos Extreme Scouting Trek (W.E.S.T.) program. Because of its growth and popularity, we will be offering Webelos camping opportunities at the same time as Scouts BSA camping. This gives Webelos the opportunity to experience Boy Scout camping; and gives older Scouts the chance to share their experiences with others. Though Webelos and Boy Scout program activities will remain separate, we look forward to seeing Scouts of all ages taking part in the unique Camp Dietler experience.

Once again, thank you for your interest in Camp Dietler. We hope that you and your Scouts are as excited as we are for the greatest season of Summer Camp ever. We will be in contact with units as the Summer Camp season approaches. If you have any questions, comments, or concerns of any kind, please do not hesitate to get in touch with us. We are happy to answer any and all questions!

Yours in Scouting,

Miles Wood, Camp Director Miles.Wood@Scouting.org







Welcome from the Program Director

Dear Friend,

I see that my letter has finally reached you! As an experienced scouter who has been endlessly wandering the woods for the past several years, I have recently stumbled into a bit of a problem that I need your help with. Good friends of mine, as well as locals have been claiming to see some sort of unusual beast wandering the woods. I've heard an array of descriptions, with most claiming to see a tall figure with long legs, a body covered head to toe in thick fur, and a face resembling that of a human. This description seems to fit a Bigfoot, but I can't verify this until I've seen it myself. Out of curiosity, I've been wandering around attempting to find it, but my efforts have come up fruitless and I've concluded that I need you and your patrol to help me find and identify this mysterious creature. It's not going to be easy, since this animal is incredibly illusive. We'll need to strengthen our scout skills, perfect our back to basics camping, and work together as patrols! Once we have honed these skills, I'm certain we'll able to successfully follow the clues left by this creature! I look forward to your help this summer in finding this Bigfoot!



Yours in Scouting,

Jackson M. Osborne

Additional Camping Department Contacts:

Camp Dietler: Peaceful Valley Office: 303-648-3023 (June and July only) Peaceful.Valley@Scouting.org 22799 N. Elbert Rd, Box 97

22/99 N. Elbert Ru, Box

Elbert, CO 80106

Registration:

Camping Registrar
MaryAnn Romero

MaryAnn.Romero@Scouting.org

720-266-2111



Peaceful Valley Scout Ranch: Ranch Director

Will Corcoran
Will.Corcoran@Scouting.org
720-266-2178



Camping Department Support:

Camping Specialist
John Braselton
John.Braselton@Scouting.org
720-266-2128





Camp Dietler Program Guide 2019

Welcome to Peaceful Valley Scout Ranch!

Peaceful Valley Scout Ranch is located in central Colorado, 65 miles southeast of Denver, a few miles south of the town of Elbert. The Ranch consists of 3,316 acres of mountain park terrain, 7,000 feet in elevation, along the Palmer Divide in the Black Forest. Peaceful Valley also functions as a working ranch throughout the year, with over 1,000 acres devoted to farming and grazing. There are four different Scout camps located on Peaceful Valley: Magness Adventure Camp, Webelos Extreme Scouting Trek (W.E.S.T.), Camp Cris Dobbins, and Camp Dietler.



Camp Dietler

Camp Dietler has six unique campsites which are divided into three different Mining Districts. Each district is overseen by a single staff member, the Mining District Coordinator (MDC). Each district has its own separate flag ceremony, and many aspects of the week's program involve district- based competition. The Georgetown campsites, Independence and Summitville are reserved for the W.E.S.T. program (Webelos Extreme Scouting Trek) and are generally unavailable for Scouts BSA Troops.

Ouray Mining District: Eureka (40) Caribou (40)
Leadville Mining District: Buckskin Joe (40) East Tin Cup (40)

The camp is centered around the Commissary or the "Comm" as you'll hear the staff call it. The Commissary is the heart of Camp Dietler. This building is the central hub from which the rest of camp relies on. For each meal, patrols will send at least two Scouts to the Commissary to pick up their patrol's food and receive instructions and information about the meal. Additionally, members of the Dietler Staff can help replace broken equipment or check out items that Scouts may need to borrow throughout the week -- such as tarps for outpost.

In addition to food and equipment, the Commissary is also the home of the Ship Rock Mercantile, where Scouts and adults can purchase merit badge kits, souvenirs, snacks, and more. **We suggest bringing \$50-\$100 per Scout to spend on snacks, class fees and souvenirs.** Finally, the Commissary is home to Camp Dietler's main office; where you can meet with members of the staff to address any questions or concerns. Adult leaders will be able to leave items such as



different campsites based upon the needs of the camp.

cell phones to be charged. This is also where merit badge records including mid-week progress reports will be made available. The Health Yurt is also steps away from the Commissary for those that need it.

Your unit will be assigned a campsite based on a number of factors, including size of unit and time of registration. Camp Dietler has a limited number of campsites, so most will be shared among multiple units each week. Please note that while every effort will be made to place you in your desired campsite, this is not always possible. At check-in, you will receive your finalized campsite assignment. *The Camp Director reserves the right to move units to







Campsites and Equipment at Camp Dietler

Campsite Facilities

Each campsite is equipped with latrine that has hot showers, a sink with running water and vault latrines. Units are responsible for the cleanliness of the campsite and latrine (remember, a Scout is clean) so we provide cleaning supplies in the latrine. Each unit is responsible for establishing a shower schedule following Youth Protection guidelines. A sample shower scheduling chart is included in this guide for your use.

Each campsite also includes picnic tables, a dining fly and patrol boxes for cooking. Campsites have ample amounts of level ground to pitch tents. Please make sure you follow Leave No Trace principles when setting up the campsite.

Equipment Provided by Camp

- Dining Fly (1 per patrol)
- Propane tank and tree (1 per patrol)
- Propane Stoves (2 per patrol)
- Cooking table (1 per patrol)
- Patrol Box contains utensils, pots, pitchers, griddle, and other cooking gear
- Patrol Supplies paper towels, cooking oil, dish soap, matches, trash bags, aluminum foil, nonstick spray, scouring pads, etc.
- Food staples/condiments Bread, Peanut Butter, Jelly, Salt & Pepper, Mustard, Ketchup, etc. Dutch ovens* (Subject to current fire ban status)
- Hot pads (1 set per patrol)
- Staple Bucket and Frame for food pickup (1 per patrol)
- Trash Can (1 per patrol)
- Propane Lantern (1 per patrol)

Optional Equipment Available to Check Out

Camp Dietler has additional equipment that can be checked out for use by units. This equipment is available to check out from the Commissary. Most items are available at no charge, though applicable damage/replacement fees may apply. Items that are available for checkout include: Tarps, Backpacks, etc. Dome tents are available to rent at a rate of \$15/tent. Each tent can fit 2 Scouts. To reserve equipment, please email the Camp Director Jacob Morris at Jacob.Morris@Scouting.org

Recommended Troop Equipment (Not Provided by the Camp)

- American, Troop, and Patrol flags
- First Aid Kit
- BSA Handbooks and Merit Badge Pamphlets
- Pens and Paper
- Ingredients for Special Desserts or Snacks
- Extra Spices & Seasonings
- 5-Gallon Water Jugs
- Map & Compasses, GPS units
- Rope (for Pioneering Projects and Outpost shelters)

- Repair Kit (duct tape, wire, etc.)
- Extra tarps (for Outpost shelters)
- Folding Chairs
- Ice Coolers (Ice is available for unit leaders from the Commissary)
- Clothes Hangers and Drying Line
- "Talkabout" radios for adult leaders
- Lock Box and/or envelopes for money and valuables





Food and Cooking at Camp Dietler Patrol Cooking

One of the key components of Dietler's dedication to teaching the patrol method is for Scouts to work together to cook their own meals. A few meals are prepared by the Dietler Camp Staff, but Scouts are responsible for preparing and cooking the majority of their own meals. Cooking is a major teambuilding opportunity, as well as an important life skill; the Dietler Staff is dedicated to supervising and guiding Scouts to create meals that are absolutely delicious!



Before each meal, patrols send Scouts to the Commissary to pick up food. Being on time for food pickup is critical in order to avoid delays in preparing meals. Scouts back in camp can work on preliminary kitchen set up while this is happening. Members of the Dietler Staff will be eating with patrols for the majority meals, so Scouts will have full staff supervision. Initially the staff will provide full guidance to Scouts and will step back as the patrol's skills increase. By the last meal, the staff will only be in the campsite for supervision as the patrol will ideally be cooking independently. The staff is trained to gauge the skills of the patrol and help ensure that they receive the appropriate level of guidance and supervision.

Adults staying at camp are encouraged to eat with the patrols, and fully experience the food prepared by their Scouts. Some units choose to "rotate" their adults through patrols, so that everyone gets a chance to try each patrol's cooking. It is also possible to designate a separate "adult patrol" that will cook separately from Scouts. Just let your patrol host know what you would like to do.

Mess kits are not provided by Camp Dietler for any meal. It is the responsibility of the Scout or adult to have their own eating gear for all meals, including those prepared by staff.

Stay Hydrated at Camp!

Participation at Camp Dietler involves a lot of walking, and the summers in Colorado can get hot! Keeping hydrated is 100% critical to ensure that you will have a good time. Please start the hydration process at home! Drink adequate water for at least 2 days before your camp session! This will make it much easier to stay hydrated when you get here and minimize the terrible symptoms of dehydration and altitude sickness.

Join Our Camp Staff!

Do you know a teenager or young adult who needs a summer job? Do you know someone who is retired that wants to stay busy in Scouting? Look no further than Peaceful Valley Scout Ranch and Tahosa High Adventure Base! Positions are still available for the 2019 camping season!



Visit www.DenverBoyScouts.org/CampStaff for more information.



Scouts BSA 11-Day Meetings & Camp Paperwork Submission

Due to new State of Colorado Child Care Facility requirements, all paperwork for youth and adult campers **MUST be turned into the Council 11-days prior to the camper's arrival at the camping facility.** At this meeting, the Camp Administration will be present from each camp to include Camp Directors, Health Officers and Food Service Managers. Additionally, the Camping Registrar will be present to take any remaining fees. You can also ask questions about camp at this meeting.

Links to all forms can be found on each camp's website page on the right-side bar.

www.DenverBoyScouts.org/Camps

Youth Camper Paperwork Checklist (Each Camper)

□ BSA Medical Form Parts A, B and C for Scouts, BSA

 ○ BSA Medical Form Parts A & B for Cub Scouts (Magness and WEST)
 □ Copy of insurance card
 □ Colorado Addendum: Immunizations
 □ Colorado Addendum: Contract to Carry (for those that carry emergency medications)
 □ NEW Colorado Addendum: Additional Information
 □ Medication Administration chart filled out (if applicable)
 □ Special Diet Request form (if applicable)

Adult Camper Paperwork Checklist (Each Camper)

- BSA Medical Form Parts A, B and C for adults at camp for a total of more than 72 hours for the week (If you come every day, and leave every night you still need part C.)
 BSA Medical Form Parts A & B for Magness and WEST
- adults and Scouts BSA adults who are staying less than 72 hours for the entire week.
- $\ \ \square$ Copy of insurance card
- $\hfill \square$ Respective camp Adult Leader Reference Form
- ☐ Special Diet Request Form (if applicable)

Whole Unit Paperwork Checklist

- □ Swim Classification Record (if done prior to camp)□ Unit roster for youth and adults attending
- ☐ Check (made out to Denver Area Council) for any unpaid registration fees

Camp Date	11 Day Meeting	Suggested Postmark Date if Mailing Paperwork
June 9-15	May 29	May 20
June 16-22	June 5	May 27
June 23-29	June 12	June 3
June 30-July	June 19	June 10
July 7-13	June 26	June 17
July 14-20	July 3	June 24
July 21-27	July 10	July 1

All meetings are at the Hamilton Scout Headquarters (10455 W. 6th Ave, Denver, CO 80215) and are from 5:30-7:30 in a drop-in style meeting.

Can't Make the Meeting?

Mail your paperwork to:

Summer Camp Paperwork 10455 W. 6th Ave, Suite 100 Denver, CO 80215

DO NOT MAIL PAPERWORK DIRECTLY TO THE CAMP!

Questions? John Braselton, Camping Specialist john.braselton@scouting.org 720-266-2128







Check-In at Camp Dietler

□ Adult Leader Reference Forms

Check-in begins at 1:00pm. If you arrive earlier, please wait in the parking lot, but check in will not begin until 1:00pm.

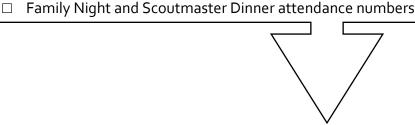
As you check-in your patrols will meet with Dietler staff. Please have patrols assigned prior to camp. The Unit Leader and SPL will meet with Camp Management to review paperwork, settle any owed balances, and verify merit badge registration.

Items needed for this if NOT already turned in at 11-day meeting:

Unit roster with youth and adults

YPT Verification for adults

Swim Check roster if done prior to camp



Scouts will orienteer to the campsite. One vehicle and trailer may bring gear to the campsite. All other gear must be carried. Only the trailer may remain in the campsite, all vehicles must return to the parking lot.

7

Scouts and adults will set up their campsite. Medical re-checks are required will be done by the Health Aide in the campsite. Please have medications ready to turn in at this time. A brief tour of the camp and an orientation at the commissary will be provided. Units that need to complete swim checks will head over to the pool if needed.

Monday Check-in Process

Monday morning check-in runs from 5:00-8:00 am at the Commissary. If you are planning on arriving Monday morning, please contact the Camp Director (Jacob Morris, Jacob.Morris@scouting.org) at least two weeks in advance to make necessary arrangements.

If your unit is arriving Monday morning, you will need to handle paperwork, balances, and merit badge registration before that morning's merit badges. To ensure ample time to set up the campsite and get to classes on time, breakfast will not be available for units arriving on Monday—Scouts should have eaten prior to arriving at camp.

We highly encourage any units that are checking in on Monday morning to complete all merit badge registration in advance in order to speed up the process and allow ample time for campsite setup.







Check-Out at Camp Dietler

The unit check-out process begins Friday afternoon; the Camp Director and Program Director will have the checkout paperwork and all merit badge records compiled by Friday evening. Our goal is to compile all merit badge records and other paperwork during the day and begin distribution to units in the evening. This gives units the opportunity to review merit badge completion and resolve any errors or discrepancies while still at camp.

On Friday morning, the Patrol Hosts will be in your campsite to help organize the first part of camp breakdown. They will guide the Scouts in cleaning and taking down cooking areas and other patrol site equipment. On Saturday morning, the Patrol Hosts will assist with the final parts of campsite breakdown, including tearing down all tents and leading trash sweeps of the area. Before leaving camp, one adult will check out at the Commissary and collect patches for the unit.

Additionally, adult leaders and Scouts will have the opportunity to fill out a camp evaluation. Please complete this so that we can continue to improve the Camp Dietler experience.

Lost and Found

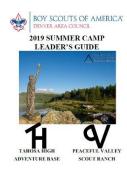
The lost and found is at the Commissary. If you find anything, please turn it in at the Commissary or give it to a staff member. Remember to check the Lost and Found before you leave camp! Any items remaining after September 1, 2019 will be donated.

Family Night

Camp Dietler welcomes families on Friday night! The night begins at 5:00pm in campsites then dinner at the Commissary followed by a great campfire and award program. **Dinner costs \$8.** Visitors must park in the parking lot and walk up. Those that would like to stay overnight must bring their own gear, medical form parts A and B (and addendums if a youth) and Youth Protection Verification. **A count of the number of people attending from each unit is required to be submitted Sunday night, so please know how many before you come!**

Trash

Please bring your campsite trash to the Commissary by 10pm daily. Please do not leave trash in your campsite overnight to ensure animals are not attracted to the campsite.



Leader's Guide

Have you read the Peaceful Valley and Tahosa High Adventure Base Leader's Guide? It contains helpful information about registration and policies. Most information for Magness Adventure Camp can be found in this Program Guide, but it is helpful to review the Leader's Guide prior to camp. The Leader's Guide can be found at www.DenverBoyScouts.org/Camps







Youth Protection Policy Information



It is required that all adults attending camp have taken the Youth Protection Training.

Colorado Law and BSA policy mandates that camp staff, adult volunteers and all other members of the Boy Scouts of America are mandatory reporters of suspected child abuse and neglect. Abuse can include adult on youth and youth on youth contact.

While we do not wish or anticipate any abuse to occur at camp, in rare instances it happens. Please follow the guidelines below.

If you suspect child abuse or neglect at summer camp:

You are a mandated reporter as a member of the Boy Scouts of America. You must take the following steps. You may not designate someone else to do this for you. Child abuse or neglect suspicions can be from home (and noticed while at camp) or can occur at camp from adult on youth or youth on youth scenarios.

- 1. Ensure that everyone is safe before doing anything.
- 2. **Notify the Camp Director, Ranch Director and/or Ranch Superintendent immediately.** They can assist you in this process, but you must still make the report.
- 3. Notify the local Law Enforcement Agency

Peaceful Valley: Elbert County Sheriff's Office 303-621-2027 or 911

- 4. Notify the Colorado Department of Human Services. 844-CO-4-KIDS
- 5. Notify the Boy Scouts of America. SCOUTS FIRST Helpline 844-726-8871

The Denver Area Council, Boy Scouts of America operates summer camping programs that are licensed by the Colorado Department of Human Services. The license indicates that the program has met the required standards for the operation of a child care facility. The current license and most recent inspection is available for review in the camp office at both Camp Tahosa, Peaceful Valley Scout Ranch and the Council Service Center.

Additionally, if you would like to file a complaint about Peaceful Valley Scout Ranch (License #47810) as it relates to Colorado Child Care Facility regulations, please contact the Colorado Department of Human Services, Office of Early Childhood at 303-866-4511.

We all play a role in preventing child abuse and neglect.







Camp Dietler Program Guide 2019

What to Bring to Camp

- Medications in their original containers
- Sleeping pad/mattress/cot
- Pillow
- Warm sleeping bag
- Clothing
 - o 3-5 t-shirts
 - o 1 long sleeve shirt
 - o BSA Field Uniform
 - Fleece/Sweater
 - Outer Jacket
 - o 1 pair long pants
 - o 3 pairs of shorts
 - o 8 pairs of underwear and socks
 - o Sleepwear
 - Long underwear and stocking cap (if you get cold easy)
 - Swimsuit and goggles
 - Towel
 - o Rain gear (not just a poncho)
 - o Hat
 - o Belt
 - Hiking Boots (break in before camp)

- Sneakers (backup, and in campsite only)
- Day pack
- 10 Essentials
- Water bottle
- Personal mess kit (including utensils and cup)
- Headlight or flashlight
- Pocketknife (with Totin' Chit)
- Insect repellant with your name on it!!
- Sunscreen with your name on it!!
- Notebook, pens, pencils
- Pre-requirement work for merit badges (if applicable)
- Personal first aid kit
- Rope for outpost
- Tarp
- Toiletry kit (toothbrush, toothpaste, comb, body soap, shampoo, lip balm, DEODORANT)
- BSA Handbook
- Wristwatch
- Small camera
- Spending money (\$50-\$100)

What to Leave at Home

- Firearms, BB guns, ammunition, Archery equipment, and Sheath Knives
- Valuables or Irreplaceable Items
- Electronic Games or Personal Music Players (IPODs, Gameboys, CD Players, etc.)
- Items (including clothing) with inappropriate slogans or logos. (The camp reserves the right to define what is "inappropriate".)
- Pets
- Any Tobacco Products (and any Vaping products)
- Alcoholic beverages, Illegal drugs, and Fireworks
- Excessive amounts of candy and sugar
- Self-contained stoves and lanterns (No Open Flames!)







IN AN EMERGENCY WHEN YOU HEAR IT. DO IT.



LOCKOUT! SECURE THE PERIMETER!

RADIO/STAFF ANNOUNCEMENT ONLY. NO SIREN.

- Hikes/Cycling return to main camp area.
- Do not travel between camps.
- Nobody can leave the property.
- Property gates are locked.
- Business as usual.



LOCKDOWN! RUN! HIDE! FIGHT!

SHORT WAVY SIREN. (Flat "Evacuate Area" siren for all clear, assemble)

- If possible, attempt to move away from threat by running into woods with a buddy or small groups.
- If running is not possible, find a place to hide. Lock doors, turn off lights, stay silent and out of sight.
- As a <u>last resort</u> and only if your <u>life is in danger</u>, do what you can to protect yourself.



Evacuate

EVACUATE AREA! REPORT TO ASSEMBLY POINT!

FLAT LONG SIREN.

- Gather nearest personal belongings.
- Report to the **The Commissary.** If unavailable, secondary location: Lower Parking Lot
- STAY OFF THE ROADS. USE TRAILS.
- Group with unit.
- Remain silent and follow directions.
- UNIT LEADER take roll of unit, report using card system.



SHELTER!

TORNADO

- Report to The Commissary if possible. Use trails. STAY OFF ROADS.
- Group with troop, await further instructions.
- **IF CANNOT MAKE IT TO SHELTER:** Lie flat in a ditch or depression. Report to The Commissary when it is safe to do so.

HEAVY RAIN/HAIL - RADIO/STAFF ANNOUNCEMENT - No Siren.

- Take shelter in nearest building or tents. Stay inside, or undercover.
- Do not walk in open areas.

LIGHTNING/THUNDER STORM - RADIO/STAFF ANNOUNCEMENT - No Siren.

- Take shelter in nearest building. Stay inside, or undercover.
- Do not walk in open areas –return to main camp area.







Program Information







About Camp Dietler's Program

"Camp Dietler makes it easier for Scouts to earn rank advancement and learn and grow in the patrol method"

Legends and stories have been passed down through the years from Scouts and Scouters about Bigfoot living on the land known today as Peaceful Valley Scout Ranch. This summer, Scouts at Dietler will help a team of elite field biologists and researchers to determine if Bigfoot does in fact roam these lands or if it is just a myth. During the session, Scouts will earn the "Sasquatching" merit badge!

After classes on Monday, Tuesday, and Wednesday, patrols will have the opportunity to meet with our team of field biologists to help them with their research and learn the necessary skills to become a Squatch Watcher themselves.



These skills, coincidentally, are also requirements for the Squatch Watching merit badge (and rank advancements). At the end of the week, we will award qualified Squatch Watchers with their own Sasquatching Merit Badge at our final flag ceremony. And who knows, maybe we will find Bigfoot along the way!

Scout to First Class Requirements

Throughout the week, Scouts will have the opportunity to earn rank advancement requirements during the Sasquatching Merit Badge time between the end of fourth period and the beginning of dinner. Scoutmasters are responsible for signing off on requirements and ensuring they were completed. NCR paperwork will not be provided to the unit for this!

Scout Requirements

- (1a) Repeat from memory the Scout Oath, Scout Law, Scout Motto, and Scout Slogan. In own words, explain their meaning.
 - Dietler Dash
- (1c) Demonstrate the Boy Scout sign, salute, and handshake. Explain when they should be used.
 - o Dietler Dash
- (1e) Repeat from memory the Outdoor Code.
 - Dietler Dash
- (1f) Repeat from memory the pledge of allegiance.
 - o Flag Ceremony Incorporated
- (4a) Show how to tie a square knot, two half-hitches, and a taut-line hitch. Explain how each knot is used.
 - Incorporated into Tenderfoot (3a-c)
- (4b) Show the proper care of a rope by learning how to whip and fuse the ends of different kinds of rope.
 - Sasquatching Merit Badge









Tenderfoot Requirements

- (1a) Present yourself to your leader, prepared for an overnight camping trip. Show the personal and camping gear you will use. Show the right way to pack and carry it.
 - Outpost Incorporated
- (1b) Spend at least one night on a patrol or troop campout. Sleep in a tent you have helped pitch.
 - o Incorporated
- (1c) Tell how you practiced the Outdoor Code on a campout or outing.
 - o Sasquatching Merit Badge
- (2a) While on a campout, assist in preparing one of the meals. Tell why it is important for each patrol member to share in meal preparation and cleanup.
 - Meal Times Incorporated
- (2b) While on a campout, demonstrate the appropriate method of safely cleaning items used to prepare, serve, and eat a meal.
 - Meal Times Incorporated
- (2c) Explain the importance of eating together as a patrol.
 - Sasquatching Merit Badge
- (3a) Demonstrate a practical use of a square knot.
 - o Dietler Dash
- (3b) Demonstrate a practical use of two half-hitches.
 - Dietler Dash
- (3c) Demonstrate a practical use of the taut-line hitch.
 - o Dietler Dash
- (3d) Demonstrate proper care, sharpening, and use of the knife, saw, and ax. Describe when each should be used.
 - Tuesday Night Totin' Chip Class
- (4b) Describe common poisonous or hazardous plants; identify any local examples, tell how to treat for exposure to them.
 - Friday Funday Nature Walk
- (4c) Tell what you can do while on a campout or other outdoor activity to prevent or reduce the occurrence of injuries listed above.
 - MDC Spiel
- (4d) Assemble a personal first-aid kit to carry with you on future campouts and hikes. Tell how each item in the kit would be used.
 - Dietler Dash
- (5a) Explain the importance of the buddy system as it relates to your personal safety on outings and in your neighborhoods.
 - MDC Spiel
- (5b) Describe what to do if you become lost on a hike or campout.
 - MDC Spiel
- (5c) Explain the rules of safe hiking, both on the highway and cross-country, during the day and the night
 - o MDC Spiel
- (6a) Record your best in the following tests: pushups, sit-ups or curl-ups, back-saver sit-and-reach, 1 mile walk/run.
 - Fun and Fitness
- (7a) Demonstrate how to display, raise, lower, and fold the U.S. flag.
 - Dietler Dash
- (7b) Participate in a total of one hour of service or more service projects approved by Scoutmaster.
 - Friday Funday Sign up
- (8) Describe the steps in Scouting's EDGE method.
 - Dietler Dash









Second Class Requirements

- (1b) Explain the principles of LNT and tell how you practiced them on an outing.
 - Sasquatching Merit Badge
- (2a) Explain when it is appropriate to use a fire for cooking or other purposes and when it would not be appropriate to do so.
 - o MDC Spiel
- (2b) Use the tools listed in Tenderfoot requirement in 3d to prepare tinder, kindling, and fuel wood for a cooking fire.
 - Sasquatching Merit Badge
- (2c) At an approved outdoor location and time, use the tinder kindling and fuel wood from Second Class requirement 2b to demonstrate how to build a fire.
 - Sasquatching Merit Badge
- (2d) Explain when it is appropriate to use a lightweight stove and when it is appropriate to use a propane stove. Set up a lightweight stove or propane stove. Light the stove and describe the safety procedures for using these types of stoves.
 - o Meal Times
- (2f) Demonstrate tying the sheet bend knot, describe when you would use it.
 - Sasquatching Merit Badge
- (2g) Demonstrate tying the bowline knot, describe when you would use it.
 - Sasquatching Merit Badge
- (3a) Demonstrate how a compass works and how to orient a map. Use a map to point out and tell the meaning of five map symbols.
 - Sunday Check-in Incorporated
- (3b) Using a compass and map together, take a 5 mile hike approved by your adult leader and your parent.
 - Friday Funday Activity
- (3c) Describe some hazards or injuries that you might encounter on your hike and what you can do to help prevent them.
 - o MDC Spiel
- (3d) Demonstrate how to find directions during the day and at night without using a compass or an electronic device.
 - Sasquatching Merit Badge
- (5a) Tell what precautions must be taken for a safe swim.
 - o MDC Spiel
- (5b) Demonstrate your ability to pass the BSA beginner test.
 - o Incorporated
- (5c) Demonstrate water rescue methods by reaching with your arm or leg, by reaching with a suitable object, and by throwing lines and objects.
 - o Lake Party
- (5d) Explain why swimming rescues should not be attempted when a reaching or throwing rescue is possible. Explain why and how a rescue swimmer should avoid contact with the victim.
 - Lake Party
- (6b) Show what to do for "hurry" cases of stopped breathing, stroke, severe bleeding, and ingested poisoning.
 - Sasquatching Merit Badge
- (6d) Explain what to do in case of accidents that require emergency response in the home and backcountry. Explain what constitutes an emergency.
 - o Sasquatching Merit Badge
- (7c) Participate in a school, community or troop program on the dangers of using drugs.
 - MDC Spiel
- (8a) Participate in a flag ceremony.
 - Sign-up with MDC
- (8b) Explain what respect is due the flag of the United States.
 - Flag Ceremony covered by the MDC
- (9a) Explain the three R's of personal safety and protection.
 - Tuesday Evening Program
- (9b) Describe bullying, tell what the appropriate response is to someone who is bullying you person.
 - Tuesday Evening Program







First Class Requirements

- (1b) Explain each of the principles of Tread Lightly.
 - o MDC Spiel
- (3a) Discuss when you should and should not use lashings.
 - o Sasquatching Merit Badge
- (3b) Demonstrate tying the timber hitch and clove hitch.
 - Sasquatching Merit Badge
- (3c) Demonstrate tying the square, shear, and diagonal lashings by joining two or more poles or staves together.
 - Sasquatching Merit Badge
- (3d) Use lashings to make a useful camp gadget or structure.
 - o Tuesday Evening Program
- (4a) Using a map and compass, complete an orienteering course that covers at least one mile and requires measuring the height and/or width of designated items.
 - o Sunday Check-in Incorporated
- (4b) Demonstrate how to use a handheld GPS unit.
 - Dietler Dash
- (5a) Identify or show evidence of at least 10 kinds of native plants.
 - o Friday Funday Nature Hike
- (5b) Identify two ways to obtain a forecast for an upcoming activity. Explain why weather forecasts are important when planning an event.
 - MDC Spiel
- (5c) Describe at least three natural indicators of impending hazardous weather, the potential dangerous events that might result from such weather conditions.
 - MDC Spiel
- (5d) Describe extreme weather conditions you might encounter in your geographic area. Discuss how you would determine ahead of time the potential risks of these types of weather dangers, alternative planning considerations, and how you would respond.
 - o MDC Spiel
- (6a) Successfully complete the BSA swimmer test.
 - Incorporated
- (6b) Tell what precautions must be taken for safe trip afloat.
 - o Lake Party
- (6c) Identify the basic parts of a canoe or kayak and the parts of a paddle or an oar.
 - Lake Party
- (6d) Describe proper body positioning in a watercraft, depending on the type and size of the vessel. Explain the importance of proper body positioning on the water.
 - Lake Party
- (6e) With a helper and a practice victim, show a line rescue both as tender and as rescuer.
 - o Lake Party
- (7a) Demonstrate bandages for a sprained ankle, the head, upper arm, collarbone.
 - o Dietler Dash
- (7b) By yourself and with a partner, show how to:
 - o Transport a person from a smoke-filled room
 - o Transport for at least 25 yards a person with a sprained ankle
 - Dietler Dash
- (7c) Tell the five most common signals of a heart attack, explain CPR.
 - o Tuesday Evening Program
- (7f) Explain how to obtain potable water in an emergency.
 - o Tuesday Evening Program
- (9c) On a Scouting or family outing, take note of trash and garbage you produce.
 - Sasquatching Merit Badge







Camp Dietler Program Guide 2019

Merit Badge Offerings

Merit Badge Period 1 Period 2 Period 3 Period 4 Fees Cap 9:30-10:20 10:40- 1:30-2:20 2:40- 11:30 3:30

11:30 3:30						
Eagle Required						
Camping	Χ					20
Environmental Science			Х			20
Emergency Preparedness				X		20
First Aid	X				\$5	20
Citizenship Workshop		X		X		20
		Nature				
Nature/Forestry		X	Χ	Х		15
Bird Study	X	X	Х			15
Soil & Water Conservation	Χ			Χ		15
M.A.N.I.A.						12
	Ou	tdoor Skills				
Pioneering					\$5	10
Orienteering					\$5	10
Search and Rescue		X		X		15
Wilderness Survival	Χ		Χ		\$5	20
	Scout	ing Knowledg	je		-	
Archaeology	X		Х			18
Metalworking					\$15	13
Engineering	X			Χ		15
Geology		X	Χ			15
	A	dventure				
ATVs					\$45	12
Climbing					\$15	6
PVA: Mission Adventure					\$60	6
Shooting Sports						
Archery					\$12	16
Rifle					\$15	12
Shotgun					\$25	6
Aquatics						
Swimming						10
Lifesaving				X		11
Canoeing		-				10
Kayaking						6
Small Boat Sailing						4

(X) In a grey box indicates that the class is not offered during that period.









Attention Older Scouts!

DO SOMETHING AWESOME AT CAMP

ATV riding course for both Dietler and Dobbins Scouts while at summer camp! Learn how to ride and operate All-Terrain Vehicles Safely!



Must be 14 years old. \$45 class fee. Must bring long sleeves and pants to camp for the class.



Merit Badge Registration Dates

Dates for online merit badge registration are staggered and determined by camp attendance weeks. Merit badge signup begins at 8:00 a.m. MST on all dates. Also, please note that some classes have maximum caps, and signup for these classes will be on a first come, first served basis. Information on merit badges will be found in the Camp Dietler or Camp Cris Dobbins Program Guide

Week 1: June 9-15	Monday, April 1
Week 2: June 16-22	Monday, April 8
Week 3: June 23-29	Monday, April 15
Week 4: June 30-July 6	Monday, April 22
Week 5: July 7-13	Monday, April 29
Week 6: July 14-20	Monday, May 6
Week 7: July 21-27	Monday, May 13

While there is a chance to sign up for or switch classes when you arrive at camp, some classes may be filled and unavailable. We suggest Scouts pick their classes before registration opens, and then the troop completes registration as soon as possible when it opens.

Merit Badge Fees

Some classes offered at Peaceful Valley require more resources than others and not all Scouts get to experience them. Due to this, some classes have a fee or kit purchase required. All class fees are paid at camp and kits must be purchased at camp. Units may pay for all fees and kits with one payment or may require each individual Scout to pay for their own. This is the discretion of the unit leader. Please make sure your unit is prepared for these fees.

Scouts will not be able to finish all requirements without paying these fees. Specific fees will be noted in the Camp Program Guides.







Online Registration

Peaceful Valley Scout Ranch and Tahosa High Adventure Base uses an online registration system through a partnership with the Doubleknot Company for entering rosters, unit information, and pre-camp signup for all merit badge classes and various program activities. Make sure that you complete the entire sign up procedure. Keep the "User ID" and "Password" for registration – you will need this information to register your Scouts for their merit badges and make your payments. If your unit does not have internet access, you will be able to process rosters and class registration by mail.

Step-by-Step Registration Guide

As you register for merit badges, please keep in mind that even if no payment is due, your merit badge registration, INCLUDING ALL CHANGES AND UPDATES, will not be saved until you have completed the registration process by clicking the "Continue" button. If you feel you have already made the appropriate payments, you still need to select "Pay by Mail" to complete the process and save any changes.

Registration instructions are as follows: (Very detailed)

- Go to <u>DenverBoyScouts.org/Camps</u>. Then click on Login. Enter your login information.
- Under Summary.
- See Upcoming Payments. Under Registration and Reservations, click on **View Details**. This will show the unit's information.
- Under Registration
- Click on **Update**. This is the screen where you can make changes, sign up for merit badges, etc.
- Click on **Who's Coming**. You must register everyone before signing up for merit badges.
- Type in first name, last name and phone number.
- Follow procedure for each Scout and adult. After you have added all your Scouts and adults, click continue. This procedure must be completed before you can sign up your Scouts for merit badges.
- Click on What Are They Doing.
- Schedule for (Scout Names in drop box), click on the name of the Scout you wish to register.
- Choose activities in **Area drop box** and select their merit badges. After you select the first Scout's classes, click on the next Scout, and select his classes. Follow this same procedure for each Scout. After you complete the classes for your Scouts, click on **Continue**. You can print a copy of the troop's merit badge classes here. but please note classes are not saved until you click on **Check Out**.
- Click on Check Out.
- A screen with **Payment & Billing Payment** will appear, and if you are not making a credit card payment, click the **Offline/Mail (mailbox)** button.
- Then click on Complete Order.
- Next screen registration, click **Done**.
- The final screen, <u>Payment Details Registration</u>, click **Done**.

If all the procedures are followed, all your changes will be saved. Remember, each time you make any additional changes; you must complete the entire procedure. If you need any additional information, or have any concerns, please feel free to contact our Camping Registrar, Mary Ann Romero, at 720.266.2111 or maryann.romero@scouting.org. There will be an opportunity at camp to make schedule changes, but we highly recommend you try and finalize your Scout's schedules before you arrive, as space fills up quickly.









ARCHAEOLOGY

Scouts will learn about the field of archaeology. They will engage in artifact recreation with an emphasis on the history of the Peaceful Valley region.

Requirements Completed: All

Fee: None



ARCHERY

USA Archery certified instructors teach Scouts to safely shoot and handle a bow and arrow. Scouts also experience Camp Dietler's unique field archery range and shooting gallery. **Requirements Completed:** All, with conditional qualification.

Fee: \$12



ASTRONOMY

Scouts will learn about and observe Colorado's night sky. This class is exclusively offered at night after the end of evening program.

Requirements Completed: All except 6b **IF** moon can be seen for four nights.

Fee: None



BIRD STUDY

Scouts will be introduced to the hobby of birding while in the beautiful setting of the Colorado wilderness. They will learn to identify bird species, properly care for binoculars, and keep a birding logbook. (We recommend coming with the app Merlin Bird ID downloaded on a device for use.)

Requirements Completed: All

Fee: None



CAMPING

Throughout the week, Scouts will enhance their knowledge of one of Scouting's oldest pastimes.

Requirements Completed: All, except 4b, 7, 8d, 9a, 9b, 9c

Fee: None



CANOEING

Scouts will spend their time learning to safely use and care for a canoe, as well as spend time out on the water learning various strokes. One class period in the week will be designated as "Swamp Day," where Scouts must swamp and recover their canoes. Scouts enrolled in this class should be Blue Swimmers and should be prepared to enter the water with a swimsuit and towel each day. This class is offered at Camp Cris Dobbins' Silver Lake.

Requirements Completed: All depending upon weather

Fee: None



CITIZENSHIP IN THE WORLD

This year we are excited to announce a Citizenship Workshop class, which Scouts will have the opportunity to make significant progress towards earning the Eagle-required Citizenship in the Nation and Citizenship in the World merit badges.

Requirements Completed: All except 4b, 7a, 7b (can be brought as a pre-requisite)

Fee: None







CLIMBING

Scouts will learn how to properly use and care for climbing equipment, as well as climb and rappel in multiple locations at Peaceful Valley Scout Ranch. Scouts must be at least 13 years of age. This class is offered at Camp Cris Dobbins' Adventure Lodge.

Requirements Completed: All depending upon weather

Fee: \$15



EMERGENCY PREPARDNESS

In this Eagle required merit badge, Scouts will learn how to prepare for, respond to, and recover from emergency situations, as well as how to prevent such situations from occurring. A surprise mock emergency will be posed to Scouts during the week and they will be expected to respond. The first aid merit badge is required to be completed before this class. Dual scheduling not allowed.

Requirements Completed: All except 1, 2c, 8, 9

Fee: None



ENGINEERING

Engineers use both science and technology to turn ideas into reality.

Requirements Completed: All except 4

Fee: None



ENVIRONMENTAL SCIENCE

This is a Eagle required merit badge. In this class, Scouts will have hands on experience studying ecology, pollution prevention, endangered species, environmental impact and conservation in this badge. This badge can be completed within the week, but does require work outside of class and in class writing.

Requirements Completed: All if observation times are completed

Fee: None



FIRST AID

Scouts will spend the week learning the fundamentals of first aid and how to treat basic ailments in this Eagle required merit badge. A CPR demo will be conducted for requirement 3b. Scouts must bring a first-aid kit and attend the CPR demo.

Requirements Completed: All if first aid kit is brought

Fee: \$5



GEOLOGY

Using the rock formations at Peaceful Valley, Scouts will learn about geology including surface rocks, energy sources, mineral resources and earth history.

Requirements Completed: All

Fee: None



KAYAKING

Scouts will spend their time learning to safely use and care for a kayak, as well as spend time out on the water learning various kayaking techniques. Scouts enrolled in this class should be Blue Swimmers and should be prepared to enter the water with a swimsuit and towel each day. Kayaking is offered at Camp Cris Dobbins' Silver Lake

Requirements Completed: All, depending upon weather

Fee: None







LIFESAVING

This is an advanced merit badge for strong swimmers, teaching the principles of water rescue. Scouts must be a Blue Swimmer, have completed Second Class requirements 7a through 7c and First Class requirements 9a through 9c, and should bring long pants and a long sleeve shirt that can get wet. Lifesaving is offered at Camp Cris Dobbins' Gates Aquatics Center. Attendance to the CPR demo is required.

Requirements Completed: All depending upon weather

Fee: None



METALWORK

The Metalwork Merit Badge is one of Camp Dietler's signature program offerings and takes place at our unique facility, THE FORGE! Here, Scouts will get hands-on experience using metalworking tools and techniques to learn the properties of metal and work on a unique metalworking project throughout the week.

Requirements Completed: All

Fee: \$15



NATURE AND FORESTRY

This class combines two closely-related merit badges to provide Scouts with a comprehensive look at the connections between soil, plants, animals, and humans, including the remarkable complexity of a forest. Scouts will identify many species of trees, plants, and animals as well as the roles they play in a forest's life cycle. The class will also explore the role of humans in sustaining this important natural resource.

Requirements Completed: All if 4c and 4e are completed

Fee: None



ORIENTEERING

Scouts will learn how to properly utilize a map and compass as well as put their skill to the test on multiple orienteering courses through the week.

Requirements Completed: All, except 7 and 10

Fee: \$5



PIONEERING

Scouts will learn to splice, lash and tie various knots to assist them in building functional camp gadgets. They will learn the fundamentals that lead any group to building a successful pioneering structure.

Requirements Completed: All

Fee: \$5



RIFLE SHOOTING

Under NRA trained instructors, Scouts will learn about proper shooting, safe handling, and care of rifles. Rifle Shooting is offered Camp Cris Dobbins' state-of-the-art shooting facilities.

Requirements Completed: All with conditional qualification

Fee: \$15







SEARCH AND RESCUE

In this merit badge, Scouts will spend the week learning the basics of search and rescue operations. During the week, Scouts will be presented with a search and rescue drill at which time they will put their skills to the test.

Requirements Completed: All except 5

Fee: None



SHOTGUN SHOOTING

 $Shotgun\ Shooting\ will\ be\ offered\ at\ Camp\ Cris\ Dobbins'\ state-of-the-art\ shooting\ facilities.$

Requirements Completed: All with conditional qualification

Fee: \$17



SOIL AND WATER CONSERVATION

Throughout the week, Scouts will use the land at camp to look at examples and learn about soil and water conservation.

Requirements Completed: All

Fee: None



SMALL BOAT SAILING

Scouts will spend their time learning to safely use and care for a small sailboat, as well as spend time out on the water learning various sailing techniques. One class period in the week will be designated as "Swamp Day," where Scouts must swamp and recover their boats. Scouts enrolled in this class should be Blue Swimmers and should be prepared to enter the water with a swimsuit and towel each day. Small Boat Sailing is offered at Camp Cris Dobbins' Silver Lake.

Requirements Completed: All, depending upon weather

Fee: None



SWIMMING

Scouts will master several swimming techniques and gain confidence in the water, as well as learning water rescue techniques. Scouts enrolled in this class should be Blue Swimmers and should also bring long pants and a long sleeve shirt that can get wet. Swimming will be offered at Camp Cris Dobbins' Gates Aquatics Center.

Requirements Completed: All, depending upon weather

Fee: None



WILDERNESS SURVIVAL

Scouts will learn the proper steps toward survival in various situations and environments. They will complete their one night in the wild in a natural shelter, with their classmates, at an overnight trip one night during the week. For this, Scouts should bring warm clothes and a proper survival kit.

Requirements Completed: All, if Scout sleeps in shelter at outpost

Fee: \$5





Special Programs



The MANIA (Mother of All Nature Intensive Activities) Program is being brought back this summer to give the Scouts and opportunity to complete the maximum number of Nature and Science based merit badges they can. The merit badges to be earned will be selected by the Scouts upon arrival. Anywhere from nature, to bird study, forestry and soil and water conservation. This course will also discuss possible projects for the Hornaday Award.



Mission Adventure is an opportunity for older Scouts who have been to summer camp in previous years and are looking for an even more hardcore summer camp experience.

Scouts will work on intense backcountry skills in the areas of first aid, wilderness survival, fire safety, forestry, backpacking, cooking, orienteering, and more. Scouts from both Dietler and Dobbins will join together in this class to explore the far reaches of Peaceful Valley and experience all that the area has to offer, including a day trip to climb Pikes Peak. This class cost \$60.



We're excited to offer a unique All-Terrain Vehicle (ATV) program. Peaceful Valley is one of the few camps in the nation to have a program like this. To take the ATV Safety Program, Scouts must be 14 years or older and pay the \$45 class fee.

The class is a block class covering two periods and is recommended for Scouts who have already earned several of the merit badges offered at camp. The course follows curriculum set by the All-Terrain Vehicle Safety Institute. Successful completion will provide Scouts with a wallet certification card recognized by ATV programs both within the BSA and out.

Scouts that take this course will learn the skills and techniques necessary to have a safe experience while having a blast experiencing the beauty of Camp Dietler with added horsepower.





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White Water Rafting

Peaceful Valley Scout Ranch has partnered with one of Colorado's premier rafting companies, River Runners, to provide units or individuals attending Camp Dietler the opportunity to raft down the Arkansas River as part of their summer camp experience!

This unique and thrilling activity is open to all Scouts and adult leaders, you just have to be a blue swimmer. Better yet, it takes place on your open day at camp, meaning Scouts won't have to miss any of their merit badge classes to participate! This year, we will be offering two different runs.



The first trip will be on the Arkansas River in the Bighorn Sheep Canyon.

Participants will take on seven miles of Class II and III rapids. The cost per person is \$82 for this trip and there is no age limit.

The second trip is perfect for participants who went on the Bighorn Sheep trip before and are craving more. This trip will take you through the Royal Gorge facing Class III rapids on a ten mile stretch. Due to the more intense nature of this run, all participants must be at least 14 years old. The cost of this trip is \$92.

Both trips include transportation, wet suit, spray jacket, rubber foot booties, helmets, guides, and lunch. When arriving at check-in, participants will be asked for a waiver. The trip departs from camp at 7:00 a.m., and will return at approximately 4:30 p.m. later that day.

Participation in this program is available to all, and adequate supervision is provided by the Peaceful Valley Camp Staff and River Runners. Units do not need to have adults go on the trip if they have Scouts going. However, if adult leaders want to go whitewater rafting, units must maintain adequate supervision for any Scouts remaining at camp. All participants need to complete an online waiver beforehand, which will be posted on the Cris Dobbins website at www.DenverBoyScouts.org/Camps.



To sign the waiver, you must provide the date of the trip as well as which run you are participating in (Bighorn Sheep or Royal Gorge).

Participants missing the smart waiver will not be allowed to go with the group. There are no refunds, please complete the waiver before you arrive at camp.





Flag Ceremonies

Twice a day, each Mining District will assemble for a Flag Ceremony for the raising and lowering of the flags. These ceremonies are also an opportunity for the Dietler Leadership Team to provide important information and details about that day's events. All Scouts and leaders are expected to attend, and each patrol is encouraged to participate in the ceremony itself.

Campfire Programs

During your week at camp, there will be two campfire programs involving songs, skits, and other performances. The first is on Sunday night, and it will be put on by the Dietler Staff as an opening to the rest of the week. Merit badge counselors will introduce themselves, and the program theme will be presented to the entire camp.

The second campfire, which occurs on Friday night at the end of the week, will be put on by the Scout patrols. Patrols are encouraged to come up with a song or skit to perform for the rest of the camp. For many troops, this is a great opportunity to show off their own traditions. If your Scouts are looking to complete their communication requirement, please inform the Program Director or your Mining District Coordinator upon arrival so that arrangements to be made for them to organize and MC the program!

Evening Programs

Sunday	After a dinner at the commissary, sit back and relax and enjoy a staff-lead opening
	campfire program!
Monday	Dietler Dash: A fast-paced event where scout patrols visit a variety of stations,
	including fire-starting, tent set-up, search and rescue, emergency preparedness, plant
	identification and pioneering. At each station, the scouts work together to complete a
	set of tasks in the shortest time possible. The patrol that gets third place first receives
	a "neat prize" from Neat Prizes Incorporated.
Tuesday	Betty Crocker: Patrols compete to see who can make the best culinary creation. Each
	scout can taste three items created by other patrols and vote on their favorites. The
	patrol that receives the most votes wins a "neat prize" from Neat Prizes Incorporated.
Wednesday	Open Activities Night: Events during this evening may include rank advancement
	opportunities or merit badge work. Details to follow.
	opportunities of ment budge work. Betails to follow.
Thursday	Outpost: There are two options for this overnight activity – Adventure Valley and
,	Colorado History. At Adventure Valley, patrols practice teamwork by completing an
	, , , , , , , , , , , , , , , , , , , ,
	obstacle course. At Colorado History, scouts participate in frontier activities like
	tomahawk-throwing and candle-making. In addition, scouts can throw darts or finger-
	fence to win tickets for other options like branding and "homemade" root beer.
Friday	On Family Night, enjoy an awesome campfire program!





Camp Dietler

Monday-Thursday Schedule

Times	Monday	Tuesday	Wednesday	Thursday
6:30 AM		Fun and Fitness @	The Commissary	
6:45 AM		Food Pick-Up @	The Commissary	
7:00 AM	Breakfast			
8:45 AM		Flag Cer	,	
9:00 AM	Р	atrol Leader's Council (a Respective Flagpole	25
9:30 AM	Class Period 1 (9:30 — 10:20)			
10:40 AM	Class Period 2 (10:40 – 11:30)			
11:45 AM		Food Pick-Up @	The Commissary	
12:00 PM	Lunch			
1:30 PM	Class Period 3 (1:30 — 2:20)			
1:45	Adult Leader's Meeting @ Commissary			
2:40 PM	Class Period 4 (2:40 – 3:30)			
3:40 PM	Patrol Activities (Sasquatching Merit Badge)			
5:00 PM	Food Pick-Up @ The Commissary			Outpost
6:00 PM	Dinner Outpost			Outpost
7:00 PM	Flag Ceremony			
7:45 PM	Dietler Dash	Betty Crocker	Open Areas	
9:30 PM	Astronomy Merit Badge Class			
10:30 PM	Lights Out			





Sunday, Friday, and Saturday Schedules

Sunday

1:00 – 3:00 PM: Arrive and Start Checking In at Dietler

Parking Lot

3:00 PM: Swim Checks (Highly Recommended if not

First Class)

4:00 PM: Adult Leader's Meeting at Commissary

5:30 PM: Gather at the Commissary with Mess Kits

6:00 PM: Dinner Served by Staff

7:00 PM: Patrol Leader's Council Meeting at Mine Cart

7:30 PM: Flag Ceremony at Ouray Flagpole

7:45 PM: Opening Campfire

10:30 PM: Lights Out

Friday

6:00 AM: Reveille, Breakfast at Outpost Sites

8:30 AM: Flag Ceremony

9:00 – 11:30 AM: Campsite Breakdown and Cleanup

11:45 – 1:30 PM: Lake Party (Lunch Served by Staff,

Bring Mess Kits)

2:00 PM: Friday Funday – Camp-wide Activities

5:00 PM: Family Night Begins

6:00 PM: Family Night Dinner (Served by Staff, Bring

Mess Kits)

7:45 PM: Flag Ceremony and Awards at Ouray Flagpole

8:00 PM: Closing Campfire

10:30 PM: Lights Out

Saturday

6:00 AM: Reveille

6:15 – 8:00 AM: Final Campsite Cleanup, Check-Out with Patrol Hosts

6:15 – 8:00 AM: Breakfast at Commissary (Bring Mess Kits)

8:30 AM: Flag Ceremony and Loopies

9:30 AM: Camp Closed. Participants Must Check-Out by This Time

Medication Administration Schedule

Morning: 7:15 – 7:30 AM

Lunch: 1:15 – 1:30 PM

Dinner: 7:15 - 7:30 PM

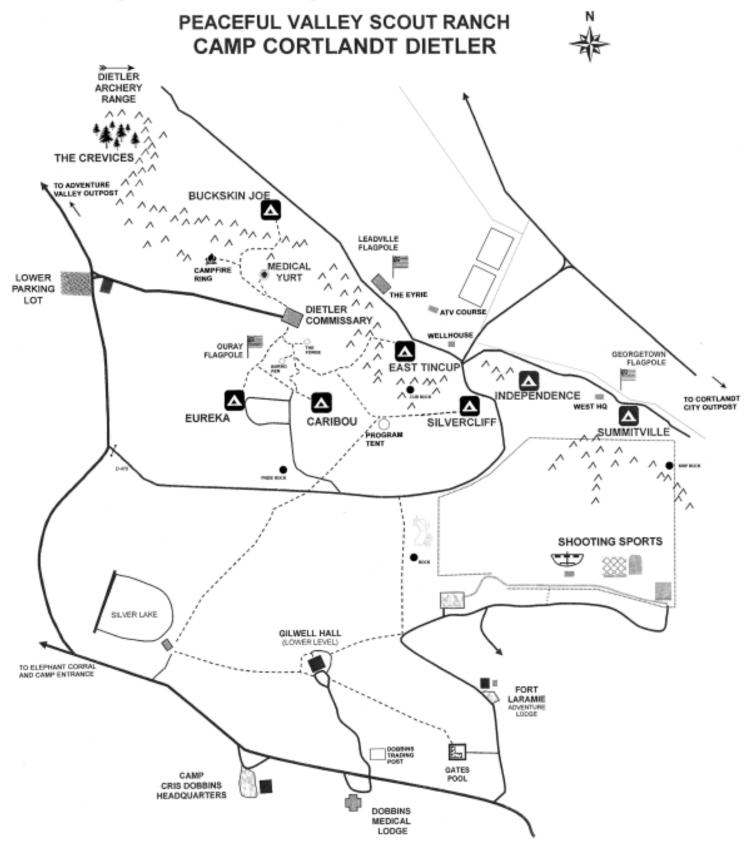
Bedtime: 9:30 - 9:45 PM

*Meet at the Health Yurt





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CAMPSITE SHOWER SCHEDULE

All members of the campsite must abide by the shower schedule to comply with Youth Protection policies. Remember to take a quick "conservation shower". Get in, get wet, soap up, rinse off, get out.

Day	Time	Who? (Youth or Adults or by Patrol)

