2014 Centennial and Valley District Fall Camporee

LOST IN THE WOODS

Boy Scouts, Venture Scouts and Webelos

September 19, 20, 21, 2014



You've become lost in the woods. Do you have the Scout skills necessary to help your patrol survive the weekend. Don't forget to bring your Webelos you will need them to have the top score.

Peaceful Valley * Camp Magness

POC John Witt Scoutmaster@Troop3bsa.com

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Lost In The Woods

You have become lost in the woods. Do you have the skills necessary to help your patrol last the weekend? Did you leave home with your ten essentials?

Please join your hosts, Troop 3, Centennial District and Valley District for the 2014 Fall Camporee. We have planned an exciting weekend full of scout skills and adventure.

Boy Scout Troops, Venture Scouts, and Webelo Scouts are welcome to attend. Webelos Scouts are required to camp with a hosting Troop. If you cannot campout you are still welcome to come and participate in the games as a Saturday only participant.

Webelos Village

Webelos who are not sponsored by a troop can come for the day. Cost is the same, check in at HQ Saturday morning from 7:00-9:00 AM. These Webelos will need to bring their own food for the day. We will hook them up with Troops or create our own Webelo Patrols led by Boy Scouts and they can go through the stations.

Please join us September 19-21st, 2014 for an educational and fun filled weekend!

SEE YOU AT THE CAMPOREE!

John Witt, 2014 Fall Camporee Director Troop 3, Camporee hosts Centennial District, Denver Area Council

CENTENNIAL DISTRICT STAFF

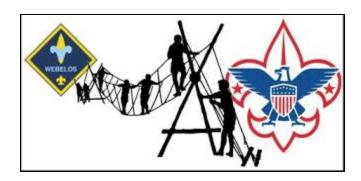
Centennial District's Committee will be present at Camporee both nights. Included will be Committee members, Commissioners and maybe even a professional or two. They will be camped near all of the action where anyone wishing to stop by for information, complaints, coffee, water, etc. can do so.

DISTRICT CAMPOREE AWARD

Centennial And Valley District will each award thier own Camporee Award sticks for the top Patrol from their district. The scoring will be weighted so as not to penalize Troops with fewer patrols. There will also be awards for top scoring patrols in each event. District awards will be turned in at opening ceremonies and held until campfire to be awarded anew.

WEBELOS VILLAGE

Webelos if you want to come to CAMPOREE 2014 LOST IN THE WOODS but don't have a hosting Troop. Come to Webelos Village at Camporee, the place for Unsponsored Webelo Scouts. You can come on Saturday and participate in the Camporee Games during the day, even stay for campfire if you want. We will even try and hook you up with some Boyscouts. Cost is the same, check in at HQ Saturday morning from 7:00 – 9:00 AM. These Webelos will need to bring their own food for the day. We will hook them up with Troops or create our own Webelo Patrols led by Boy Scouts and they can go through the stations.



LEADERSHIP: Appropriate adult leadership must accompany each unit. For Boy Scouts, there must be a minimum of 2 adults per troop. For Webelos, there must be an adult for every 5 Webelos, and at least 2 adults per den. All Webelos and Boy Scouts must be currently registered with the BSA.

<u>WEBELOS PARTICIPATION</u>: Webelos dens and patrols are cordially invited to participate at the Camporee. Each patrol must pair with a troop and should coordinate meals and camping gear with their sponsor troop. Participation points will be awarded for each 1st & 2nd year Webelos that attends with a sponsoring Unit. Webelos can also participate as a Saturday only participant.

Webelos Village

Webelos who are not sponsored by a troop can come for the day. Cost is the same, check in at HQ Saturday morning from 7:00-9:00 AM. These Webelos will need to bring their own food for the day. We will hook them up with Troops or create our own Webelo Patrols led by Boy Scouts and they can go through the stations.

INSURANCE: Insurance is the responsibility of each participating unit.

EQUIPMENT UNLOADING AND VEHICLE PARKING: You will be allowed to "drive in" and drop off or unload Unit trailers and/or equipment. All vehicles must stay on marked roads. One vehicle and one trailer may be parked at the campsite. All other vehicles must be parked in the lots near the shelters before 10:30 p.m. Friday night. **No exceptions will be allowed.**

FIRST AID: The Aurora Medical Team will camp with us during the weekend. They are available for all first aid needs. If you have special needs or concerns you may meet with representatives of the team during registration. To properly prepare for any emergencies, each troop should have a good first aid kit to handle immediate first aid needs. Don't forget that you should report all injuries to the personnel at the First Aid station.

CAMPING INFORMATION:

EQUIPMENT: All camping equipment and food required for the weekend is the

responsibility of each troop or pack. Remember, weather during the fall can be unpredictable, so bring clothes for both warm and cold weather, including the possibility of snow. Please be sure each patrol possesses at least one compass for orienteering during

the events.

WATER: Please bring enough water with you for the weekend. Some water

may be available at various sites throughout the camping area,

TRASH: Remember to practice the "Outdoor Code" by packing all your

trash out when you leave the camp.

COOKING FUELS: Propane or liquid fuel stoves and lanterns may be used with adult

supervision. It is likely there will be a ban on open fires. Please

plan accordingly.

UNIFORMS: Scouts and Scout Leaders are requested to wear their field (class-

A) uniforms for the Saturday flag ceremonies, the Saturday evening campfire and Scout's Own service Sunday morning. The activity uniform (class-B) should be worn at all other times.

VOLUNTEERS: Each unit is encouraged to provide volunteers to help with the

coordination and running of the Camporee events. A volunteer meeting will be held Friday night at 9:45 pm and/or Saturday

morning at 8:00 am at Camporee HQ to assign duties.

OTHER ITEMS TO REMEMBER:

·Please observe the quiet time each night. This not only means lights out, but also means no unnecessary noise or movement as well.

- No weapons or ammunition of any sort are allowed in the unit campsites. Fireworks of all types are prohibited.
- · Alcoholic beverages and illegal drugs are not permitted. Possession or use of these items will be cause to ask those involved to leave immediately.
- NO SMOKING IS ALLOWED IN ANY EVENT AREA OR CAMPSITE AREA. Adults are asked to set a healthful example and not smoke in the presence of Scouts.
- · Walkmans, stereos, recorders, Gameboys, or other electronic devices are not normal Scout outing equipment and are not allowed at the Camporee.

PATROL CHECKLIST

Patrol Flag Patrol Yell

Compass Water (enough to drink)
Skit or song for campfire Your Ten Essentials

(approved by the Camporee committee)

SCHEDULE OF EVENTS

FRIDAY, SEPTEMBER 20, 2013

3:30 p.m. - 9:00 p.m. Check-In at Headquarters

9:00 p.m. SPL & Scoutmaster Meeting at HQ

9:30 p.m. Cracker Barrel

9:45p.m. Event Volunteer Meeting at HQ 11:00 p.m. Taps – Lights Out and QUIET

SATURDAY, SEPTEMBER 21, 2013

6:00 a.m. Reveille

6:00 a.m. – 8:15 a.m. Breakfast and Campsite Clean-Up

7:00 a.m. - 9:00 a.m. Late Registration

8:00 a.m. Volunteer Meeting at HQ (*if not Friday night*) 8:30 a.m. Opening Flag Ceremony – (Class A Uniforms)

District Award Sticks surrendered to Camporee Staff

9:00 a.m. – 12:00 p.m. EVENTS – Don't forget your TEN E'S!

12:00 p.m. – 1:00 p.m. Lunch

1:00 p.m. – 5:00 p.m. EVENTS – Don't forget your Ten E's!

5:00 p.m. – 7:00 p.m. Dinner

7:30 p.m. – 8:30 p.m. Campfire/Program – (Class A Uniforms)

10:30 p.m. Taps – Lights Out and QUIET

SUNDAY, SEPTEMBER 22, 2013

6:00 a.m. Reveille

6:00 a.m. – 8:15 a.m. Breakfast and Campsite Clean-Up

8:30 a.m. Flag Ceremony – & Closing Ceremonies (Class A Uniforms)

8:45 a.m. – 9:00 a.m. Scout Interdenominational Religious Service

(Class A Uniforms)

9:00 am -- 9:30 a.m. Break Camp, Campsite Inspection, and Checkout

11:00 a.m. Camp Closed

HAVE A GREAT AND SAFE TRIP HOME!!

BOY SCOUT & WEBELOS ACTIVITIES

Stations:

Events are based on the theme of being **Lost In The Woods**. There are 19 scored event stations plus rappelling. Your patrol can do the events in any order, if there is a backup at an event do one without a wait. Each patrol will be given a map to the stations and a score card. It is important that each patrol formalize a plan of action as to which event they will do when so they can get in as many events as possible. We will have multiple stations at each event so that waiting times at the events can be minimized. (EXCEPTION: Rappelling opportunities will be awarded by lottery. Each Patrol that wishes a Rappelling opportunity must turn in a completed lottery entry by the SPL meeting Friday night. To enter Rappelling lottery Patrols must have 2 Webelos).

- **1.SHELTER BUILDING:** Your scout patrol has become lost and has decided to shelter in place for the night. The scouts, utilizing their ten essentials, anything they have on them, or anything in the immediate area, shall create a sheltered environment in which to spend the night.
- **2.TOMAHAWK THROWING:** Your scout patrol has been lost in the woods for days. After stumbling across a tribe of indigenous people, who want nothing to do with you because you dress funny and you smell bad, you have traded your injured patrol leader Melvin McRugrat for eight tomahawks with which you will try to impress the indigenous tribe with your tomahawk throwing skills.
- **3.FIRST AID / STRETCHER CARRY:** After becoming lost in the woods your patrol leader, Melvin McRugrat, while looking at his ruggedly handsome complexion in a signal mirror, accidentally walked off a cliff. Utilizing accepted medical treatments, in the order they should be applied, treat McRugrat's injuries. Make a stretcher and carry him a distance of fifty feet. You may need him later. Don't forget to ask if the scene is safe!!!
- **4.WATER TREATMENT:** Having gone without water for some time your good fortune arrives in the form of a five gallon puddle of what appears to be clean drinking water but you know better. Identify to the judges the three main ways to purify water to make it safe to drink. Once you have done this find the ACME Water Filters inside the bag and fill one Nalgene bottle full three times for your timed score. The top five times get an additional five points.
- **5.ORIENTEERING:** Your patrol leader Melvin McRugrat has spent hours trying to convince you that north is always to the right of wherever you are standing. It is now up to you to prove to McRugrat that you are da bomb with land navigation. Using the compass in your ten essentials complete the two compass courses and then for extra points answer the three bonus questions correctly.

6.ANIMAL IDENTIFICATION: The sun is setting and your patrol leader Melvin McRugrat is really afraid of all the hungry animals which no doubt live in the forest beyond the glow of the campfire. you assure him that you are an expert in animal identification and that he has nothing to fear. As a patrol prove to McRugrat that you know what you're talking about by identifying the ten pictured animals.

7.PLANT IDENTIFICATION: You come upon your patrol leader Melvin McRugrat preparing a hot cup of tea over the campfire. You tell him you were not aware there were any tea leaves around and ask what he used. With a condescending smile McRugrat holds up a handful of plants you identify as poison ivy. It is then that you notice the rash and blisters forming around Melvin's mouth.

8.Rock Climbing: Your incompetent patrol leader Melvin McRugrat has identified a shortcut for your patrol over a thirty foot cliff. He insists you don't need any safety equipment as he can see the ground "just right down there". You are smarter and decide to have your patrol suit up in proper safety gear before taking the plunge.

After taking the appropriate safety precautions you decide to follow your patrol leader over the edge of the cliff. P.s. after seeing how cool you looked in your climbing gear your patrol leader McRugrat decided to follow your lead and dress out in appropriate climbin gear as well. Good job convincing him!

9.EMERGENCY SIGNALING: It's a bird, it's a plane, it's a source of rescue!! While your patrol leader Melvin McRugrat runs around waving his hands you feel there are better means to communicate. Grabbing an abandoned cars side view mirror and a set of semaphore flags you knitted while sitting around the campfire you set out to send a message your rescuers can understand.

10.BEAR BAG HANG: Your superior patrol leader Melvin McRugrat takes the scout motto "be prepared" to the extreme. In his backpack the bear was able to find graham crackers, chocolates, and marshmallows along with a host of other smellables. To reduce the probability of another encounter you have decided to hang a bear bag in a tree.....once Melvin McRugrat gets out of it.

11.KNOT TYING: Melvin McRugrat, your absent minded patrol leader has decided that your patrol will seek rescue on the other side of a canyon. McRugrat has tied the two ropes that you will climb across the canyon on together using his own special "slippery slackline" knot. Before you cross the canyon show Melvin, and the judges, that you know of some better knots

12.MYSTERY STATION / TEN ESSENTIALS: Your patrol is running low on supplies because your superior patrol leader Melvin McRugrat got his backpack eaten by a bear. You decide to take a group inventory of everything your patrol has on them...right now!!

14.TEAM RIVER CROSSING: Your patrol has found itself at the edge of a fast moving river. Your esteemed patrol leader Melvin McRugrat was swept down river when he decided to swim across the river unaided. Now it's up to you and your patrol to cross the river as a single group by moving the two logs one at a time through the series of rocks without falling in. Teamwork is a must here and the water is icy cold!!!

15.OBSTACLE COURSE: You have trespassed on the sacred land of an angry headhunting tribe of forest dwellers and they are not happy campers. If you want to keep your witts, and your head, run now!!! Navigate the obstacles to escape from the angry natives and don't leave anyone behind!!!

16.FISHING ACCURACY: Your patrol leader Melvin McRugrat has decided that because food supplies are low he will catch one of the many skunks you have seen over the days. You have decided to take it on yourself and catch some fish to eat. There are very small pools in the lake where the fish live so casting accuracy is a must. Aim small, miss small and you may be rewarded with some fish!!

17.PAINTBALL SLINGSHOTS: Whether it's slingshots or archery take the opportunity to show off your skill to the native tribe of this part of the woods.

18.ARCHERY: Ok maybe all you showed the natives at Paintball was how to paint your fingers. Archery is more your game, another opportunity to show off your skills to the now disbelieving native tribe.

19.BLINDFOLDED TENT SET UP: Darkness came upon you fast tonight and before you knew it you were unable to see your hand in front of your face. One of your patrol members however has excellent night vision and is able to guide you through the set up process if you follow directions.

20.Chariot Race: Lash together a chariot to carry your Imperial patrol leader Melvin McRugrat around in the style he deserves.

CAMPFIRE

There will be a Camporee Wide Campfire program on Saturday Night. Each unit/patrol is encouraged to participate with an appropriate skit or song. To be awarded participation points, all skits and songs must be approved by the Campfire Host before 3:00 PM on Saturday. Please be aware that these must be Scouting-appropriate. All decisions of the Campfire Host and judges will be final.

ACTIVITY CONSENT FORM AND APPROVAL BY PARENTS OR LEGAL GUARDIAN FORMULARIO DE CONSENTIMIENTO Y APROBACIÓN DE ACTIVIDAD POR PARTE DE LOS PADRES DE FAMILIA O TUTORES

This form is recommended for unit use to obtain approval and consent for Tiger Cubs, Cub Scouts, Webelos Scouts, Boy Scouts, Varsity Scouts, Venturers, and guests (if applicable) under 21 years of age to participate in a den, pack, team, troop, or crew trip, expedition, or activity. This form is required for use with flying plans and should be attached to the flying plan application. It is recommended that parents keep a copy of the form and contact the tour leader in the event of any questions or in case emergency contact is needed. Additional copies of this form along with the Guide to Safe Scouting are available for download from Scouting Safely at www.scouting.org/forms.

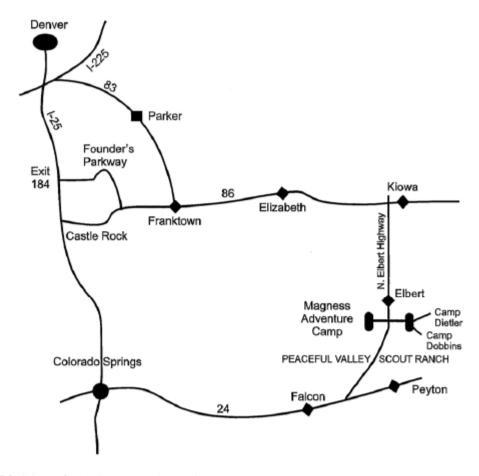
Se recomienda que la unidad use este formulario para obtener la aprobación y consentimiento para los Tiger Cubs, Cub Scouts, Webelos Scouts, Boy Scouts, Varsity Scouts, Venturers e invitados (si es que aplica) menores de 21 años que participen en un viaje, expedición o actividad del den, pack, equipo, tropa o grupo. Este formulario es obligatorio junto con los permisos de vuelo y deben adjuntarse a la solicitud de permiso de vuelo. Se recomienda que los padres de familia guarden una copia del formulario y se pongan en contacto con el lider de la excursión si es que tienen alguna pregunta o en caso de que se necesite un contacto de emergencia. Las copias adicionales de este formulario junto con la *Guía para un Scouting* seguro se encuentran disponibles para descargar desde Scouting Safely en www.scouting.org/forms.

	erno of participant bre del participante	Middle initial Inicial del segun do nombre	Last nam Apellida	•	Birth data (month/day/year)/_/ flechs de nacimisetto (dis/mes/who)	Age during activity Eded al momento de realizar la actividad
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From	(Date) (Fecha)	Without restrictions Sia restrictions	Special consideration Considerations o rest			
	HOLD HARMLES	S AGREEMENT		ACUERDO DE	INDEMNIZACIÓN Y EXONERACIÓN	DE RESPONSABILIDAD
risk and can be phys considered the risk participate in this a entirely voluntary a standards of conduc activity coordinators	ically, mentally, and involved and have g trivity. I also underst nd requires particips t. I release the Boy S s, and all employees sted with the activity!	g activities involves a emotionally demanding iven consent for myse and that participation ints to abide by appl couts of America, the , volunteers, related rom any and all claims	. I have carefully off or my child to in this activity is icable rules and local council, the parties, or other	riesgo y que considerado cu mi mismo o mil la actividad es acaten a las re America, al co empleados, vol	a participación en actividades Scouting pueden ser física, mental y emocioi uidadosamente el riesgo involucado y di hijo para participar en la actividad. Enties s completamente voluntaria y requiere glas y estándares de conducta pertinem nocilio local, a los coordinadores de la untarios, partes relacionadas u otras org cualquiera y todas las demandas o respo- ión.	nalmente agotadoras. He oy mi consentimiento para do que la participación en que los participantes es. Libero a Boy Scouts of a actividad y a todos los anizaciones asociadas con
In case of emergency involving my child, I understand every effort will be made to contact me. In the event I cannot be reached, I hereby give my permission to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for my child. Medical providers are authorized to disclose to the adult in charge examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant's parents or guardian, and/or determination of the participant's ability to continue in the program activities.			En caso de una emergencia que tenga que ver con mi hijo, sé que se harán todos los esfuerzos necesarios para contactarme. En caso de que no me contacten, autorizo al proveedor médico seleccionado por el líder adulto encargado, de asegurarse de que se le ofrezca a mi hijo el tratamiento adecuado, incluyendo hospitalización, anestesia, cirugia o inyecciones de medicamento. Los proveedores médicos están autorizados para informar al adulto encargado los hallazgos de la exploración física, los resultados de pruebas y el tratamiento otorgado con el propósito de una evaluación médica del participante, seguimiento y comunicación con los padres o tutores del participante y/o la determinación de la capacidad del participante para continuar en las actividades del programa.			
			icipant's signature na del pericipante			Date Feels
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	iber (best contact and emerge so lpriner contasts y contacts de ex				sharing more details about the trip or activity! siso (para mis detailes sobre el vioje a activitad)	
Contact the adult tour leade Plegase on contacts con all lider	r with any questions: adulto de la excassión si es que ti	ene preguntas:				
Name			Phone Taliffano		Email	

BOY SCOUTS OF AMERICA®

680-673 2012 Printing

PEACEFUL VALLEY SCOUT RANCH



Take I-25 south to Exit 184 (Founder's Parkway near Castle Rock).

Turn left at stop sign to Founders Parkway.

Take Founders Parkway to traffic light (Highway 86 intersection).

Turn left at stop light onto Highway 86.

Take Highway 86 through Franktown and traffic signal at Parker Road.

Continue on Highway 86 through Elizabeth.

Continue on Highway 86 until you come to Elbert Highway on your right (just before the town of Kiowa).

Turn on Elbert Highway and continue through the town of Elbert.

Turn into Peaceful Valley Scout Ranch at the second entrance.

Cris Dobbins and Camp Dietler are on the left (East), Magness Adventure Camp is on the right (West).

WGS84 UTM 13S 0539872 East, 4337278 North.

WGS84 104° 32' 18.0" West, 39° 11' 01.8" North.

PLEASE KEEP THIS FORM FOR ONSITE TURN IN

This registration form needs to be submitted at the event for every Scout and leader attending. Troops will only receive a patch for the names submitted on this form.

Event:	Lost in the Woods Date: Sept.	19 -21	, 2014 Location: Camp Magness					
Unit: 7	Troop Crew Webelos							
circle one PARTICIPANTS								
_	Scouts and Scout Leaders							
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4. 		_	Webelos and Adult Partners					
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