

FEBRUARY

8<sup>TH</sup> - 10<sup>TH</sup>



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2019 Pioneer Trails

KLONDOREE

BSA Camp Alexander - Lake George CO

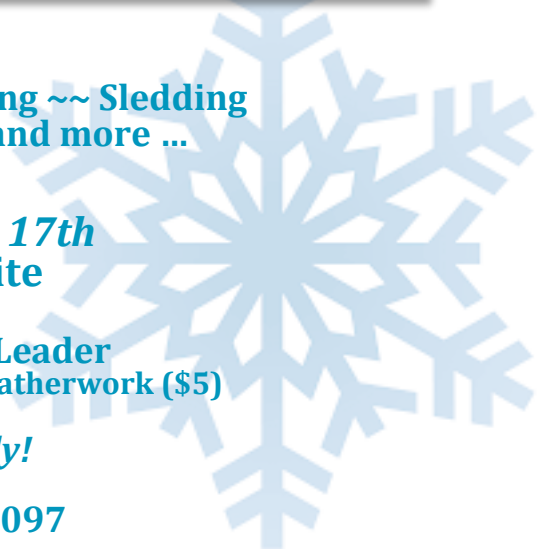
Events: Ice Climbing (Age 13+) ~~ Rappelling ~~ Sledding  
Shooting ~~ Ice Hockey ~~ Archery ~~ and more ...

Registration Opens *December 17th*  
Denver Area Council Website

Cost: \$20 per Scout, \$10 per Adult Leader  
Additional activity fee for Shooting (\$10) and Leatherwork (\$5)

*Space is Limited - Register Early!*

Questions? Jim Smith 720-354-1097  
or [kjspharmacist@gmail.com](mailto:kjspharmacist@gmail.com)



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## DATE/TIME

Start Date/Time: 2/08/2019 5:00 PM

End Date/Time: 2/09/2019 5:00 PM with option to stay until 2/10/18 11:00 AM

## LOCATION: CAMP ALEXANDER

Camp Alexander is located in Lake George, CO. This is west of Colorado Springs. It is 80-90 miles from the Pioneer Trails District.

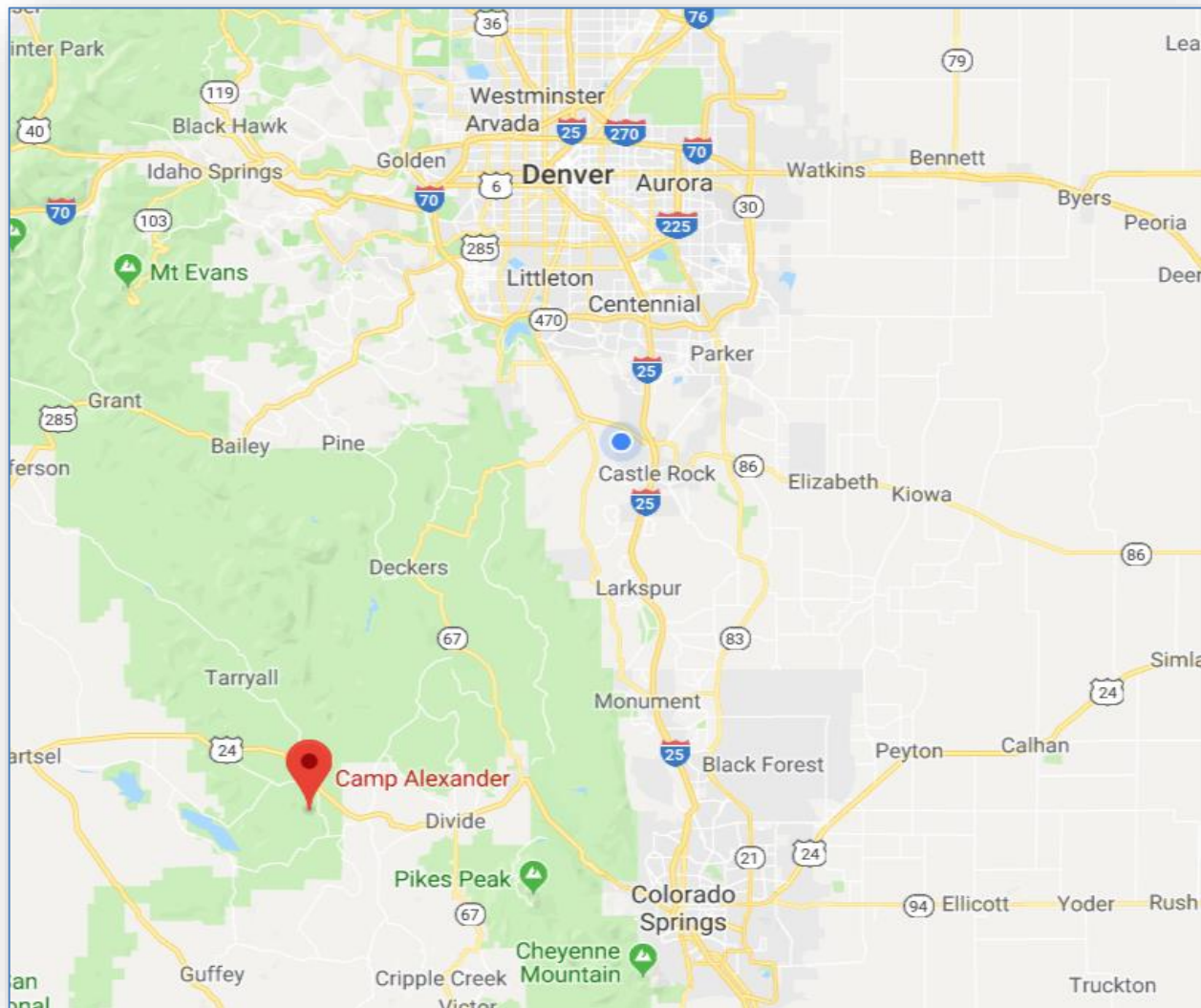
### Address

2182 County Rd. 96

Lake George, CO 80827

Camp Phone # 719-748-3254

*Please note: The physical address may not be computable with Google Maps or other GPS units as it is not a true postal address. You can use Lake George city as a reference point and then follow the directions below.*



### ***Directions to Camp Alexander from Colorado Springs, CO***

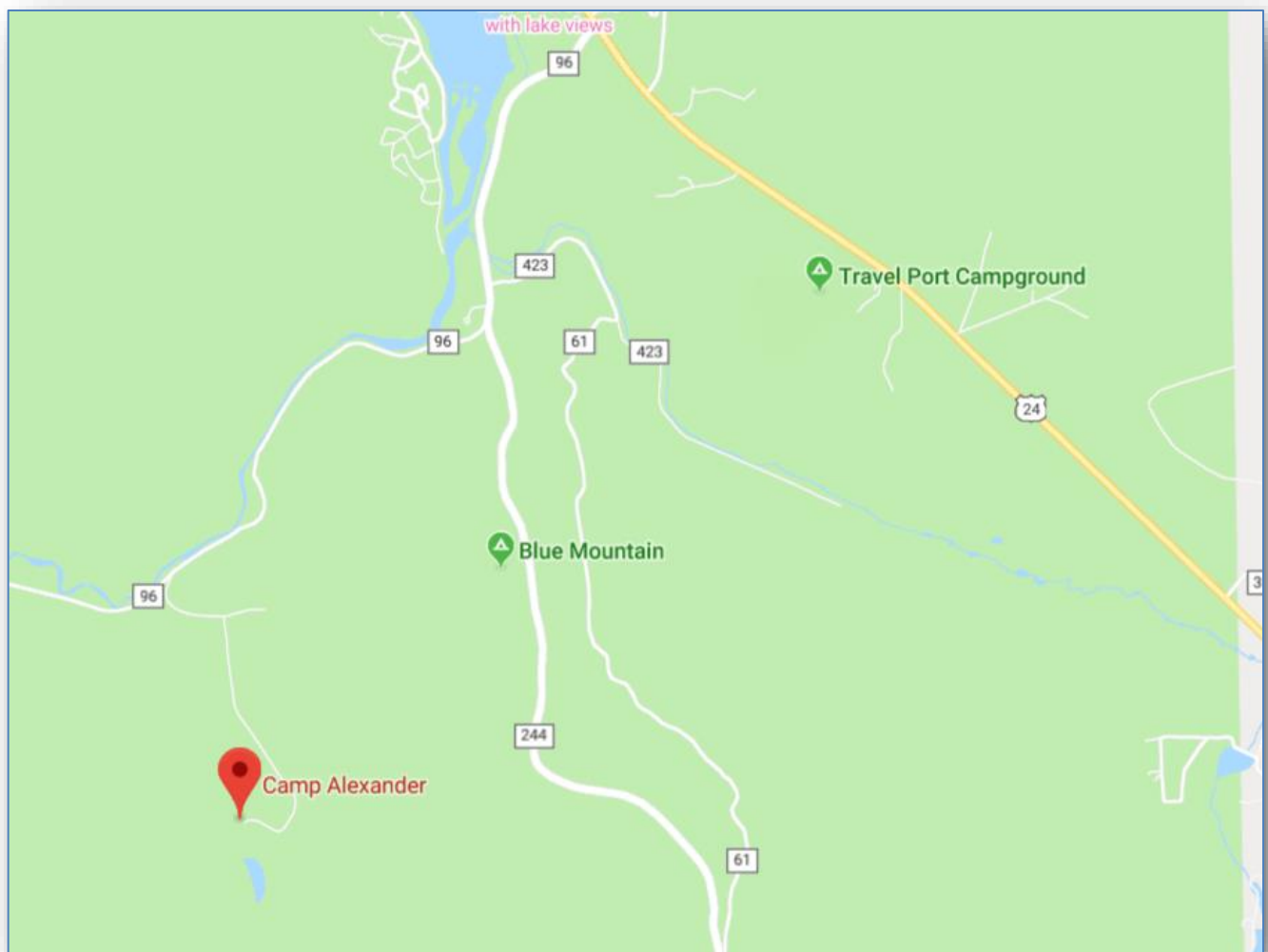
Take Highway 24 west to the town of Lake George. Entering the town of Lake George, take the first left onto County Road 96.

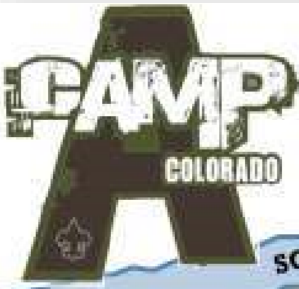
Look for Starkys General Store. Turn South just before the store (if you cross the river, you have gone too far).

Follow County Road 96 (about 1 mile) to the 11-Mile Canyon Entrance. Turn right into 11-Mile Canyon and proceed to the Forest Ranger Station. Tell the gate attendant that you are heading to Camp Alexander, as entry fee is free.

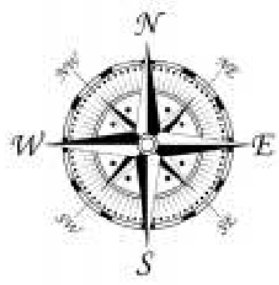
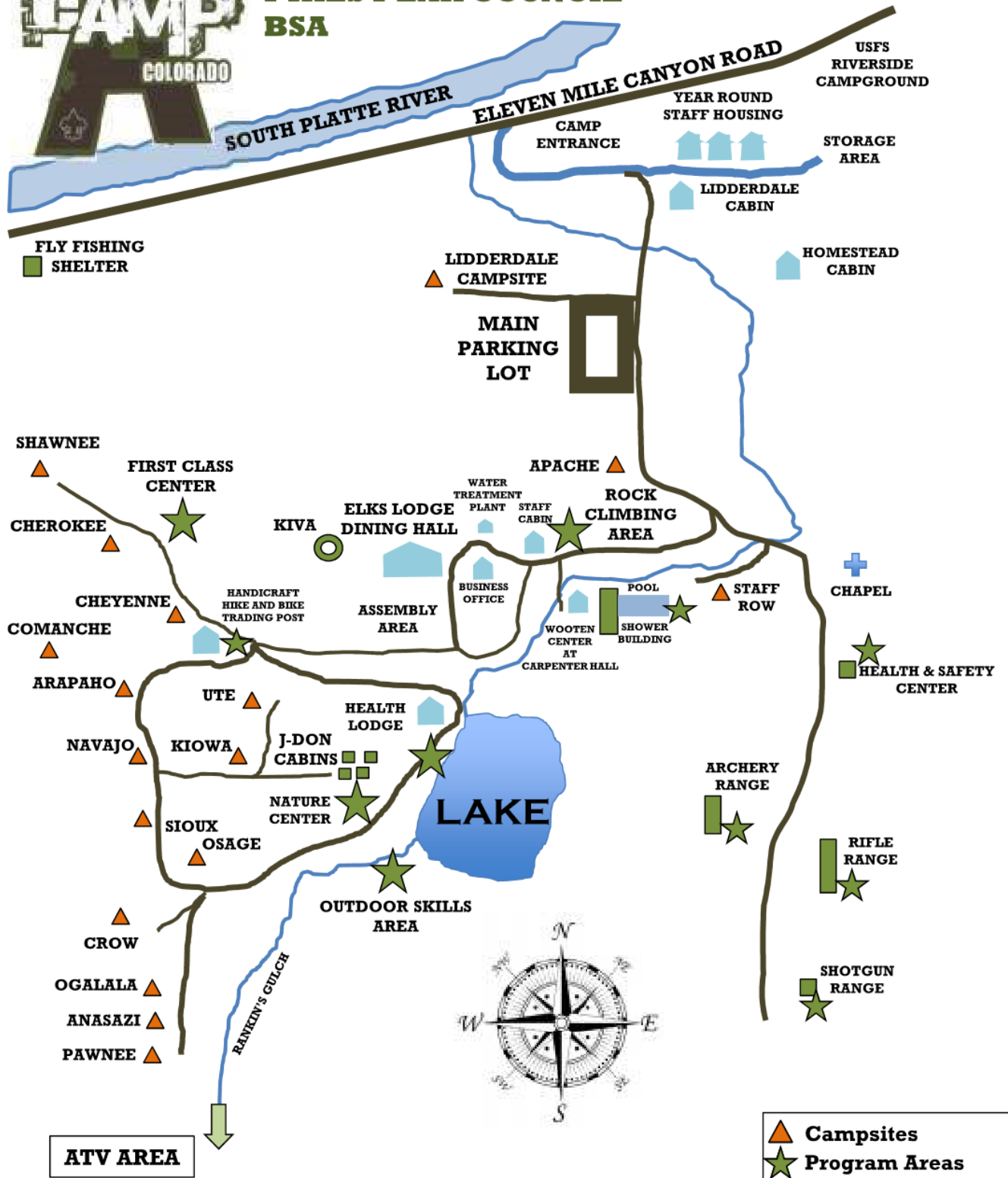
Follow 11-Mile Canyon past Riverside Campground about 2 miles (watch for oncoming traffic!). Look for the Camp Entrance on the left.

Follow the road to the parking lot where a staff guide will greet you and take you to your campsite.





# PIKES PEAK COUNCIL BSA



- Campsites
- Program Areas

Camp Altitude  
8200 ft

## ONLINE REGISTRATION

Registration will open December 17, 2018. It will be available on the Pioneer Trails District Page of the Denver Area Council. Late fees (+\$5) will be applied after 1/28/19. Last day to register is 2/5/2019.

**Registration for events is first come, first served.** Certain events are space limited. You will register for events at the time of registration. Please **DO NOT register for the same event more than once.** Shooting carries an extra fee of \$10/participant and leatherwork carries an extra fee of \$5/participant. All other events are covered within the initial registration fee. **No refunds for cancellations.**

## COSTS, LATE FEES, & CANCELLATION POLICY

\$20 per Boy Scout

\$10 per Adult Leader

Additional Fees:

- Shooting Sports includes an additional \$10 fee per participant. This fee covers the range, gun, and ammunition (50 shots) for each youth.
- Leatherwork includes an additional \$5 fee per participant, which covers leatherwork materials.

\*All other events are covered within the initial registration fee.

Late fee: after 1/28/2018 an additional late fee of \$5 will apply to all adult and Scout registrants.

**Cancellation Policy: NO REFUNDS**

## ARRIVAL & DEPARTURE

### *Campsites*

Campsite assignments will be shared upon arrival. When arriving at Camp Alexander each unit can bring **ONE** vehicle into the camp to drop off supplies next to the Elks Lodge Dining Hall. You will **NOT** be able to drive directly to your campsite.

**ALL OTHER VEHICLES WILL PARK AT THE MAIN PARKING LOT ALONG THE ROAD ENTERING THE CAMP.**

PLEASE NOTE THE FOLLOWING:

- **Given the layout and terrain of Camp Alexander you will NOT be able to park your vehicle or trailer next to your campsite. Please plan accordingly.**
- A small lot is available to park your trailer next to the Elks Lodge Dining Hall. However, space is limited. You may be asked to take your trailer back to the main parking lot.
- The road up into the meadow and to your campsite will not be plowed. It cannot accommodate trailers. BE PREPARED!
- We recommend bringing a sled to help transport your gear to your campsite, given snow conditions.

## ***On-Site Check In***

After setting up camp, the Senior Patrol Leader and one Scoutmaster should proceed to the Wooten Lodge to check in your troop. Troops are required to bring a copy of their registration receipt and a BSA Medical Form Part A & B for each attendee. Fees for additional attendees will be collected at check in: *cash or check only*. Troops will also be giving a departure checklist at this time. **Troops must complete the checklist and return it to the Wooten Lodge before departing Camp Alexander.**

## **EVENTS**

There will be 5 event session times on Saturday, February 9<sup>th</sup> with 7 events to choose from. You will select your desired events during registration. All events are included in the registration fee with the exception of rifle shooting (additional \$10/participant) and leatherwork (additional \$5/participant).

Please note that some of these events are space limited. Your unit may be split up depending upon the events you select.

**Note that Ice Climbing is ONLY for those youth ages 13 & above.** Rappelling is available to ALL youth.

**Given the nature of the events and size of Camp Alexander there will be a hard cap with the number of youth that each event can accommodate. Please register early. If you do not register for an event you may be left out in the cold.**

### ***ICE CLIMBING***

**Ages 13+.** Climb up the frozen ice fall of Camp Alexander with trained ice climbing guides. Gear provided.

### ***RAPPELLING***

**All ages.** Rappel over rock face ledges. Gear provided.

### ***RIFLE SHOOTING***

Rifles, range, ammo, and instruction provided. \$10 extra fee per participant. **MANDATORY Shooting Orientation Meeting Friday night at the Wooten Lodge for any participating in rifle shooting.**

### ***ARCHERY***

Bows, arrows, range, and target provided.

### ***LEATHERWORK MERIT BADGE***

Leatherwork Merit Badge will be offered; supplies provided. \$5 extra fee per participant.

### ***SLEDDING***

**Bring your own sleds.** Great sledding hill that sleds out onto the frozen lake.

### ***ICE HOCKEY***

**Bring your own helmets (ski or bike helmets ok).** On the frozen lake. Sticks, goals, puck provided. Scouts will play in their winter shoes/boots; no skates.

## SCHEDULE

### *Friday, February 8th*

5:00 pm	Check – In
8:45 pm	MANDATORY Shooting Orientation Meeting – Wooten Lodge. For any participating in rifle shooting
9:15 pm	Cracker Barrel for Leaders – Wooten Lodge

### *Saturday, February 9th*

6:30 am	Wake-up / Breakfast in camp (Provided by Your Boy Scout Unit)
8:30 am	Flag Ceremony
8:45 - 10:00 am	Session 1
10:00 - 11:15 am	Session 2
11:15 am - 12:30 pm	Session 3
12:30 - 1:30 pm	Lunch @ your campsite (Provided by Your Boy Scout Unit)
1:30 - 2:45 pm	Session 4
2:45 - 4:00 pm	Session 5
4:30 pm	Flag Ceremony
5:00 pm	Dinner @ your campsite (Provided by Your Boy Scout Unit)
6:00 pm	Break Camp for those departing. Free Time for those staying
9:00 pm	Cracker Barrel for Leaders – Wooten Lodge

### *Sunday, February 10th*

6:30 am	Wake-Up / Breakfast in camp (Provided by Your Boy Scout Unit)
8:00 am	Flag Ceremony
9:00 am	Event Session
11:00 am	Break Camp & Depart



## **KEY POINTS**

### ***REGISTRATION***

**PLEASE REGISTER FOR SPECIFIC EVENTS WHEN YOU REGISTER.** EVENTS ARE SPACE LIMITED. WE WILL BE UNABLE TO ACCOMMODATE ADDITIONAL YOUTH ON MOST EVENTS

### ***ARRIVAL***

Please pay close attention to the arrival instructions previously noted in this packet. Please follow instructions. This will make for a more enjoyable and organized camp experience.

### ***WEATHER***

It can get quite cold at Camp Alexander. The camp does sit at ~8,200 feet elevation. It can be windy. Please help your youth adequately prepare for these conditions. In doing so we will have a safe, dry, and fun event.

### ***HELMETS***

Some of the events require helmets to participate. Please help each youth to come prepared. These can be ski helmets or bike helmets.

### ***MEDICAL FORMS***

**Please have the Medical Form Part A & B for each youth and adult attending.** These will be turned in during registration.

### ***FOOD***

Each unit is responsible for their own food for all meals. Please come prepared with warm, healthy, and calorie rich meals to keep those youth warm.

## WHAT THE TROOP SHOULD BRING

<b>Meals</b>	Bring food for all meals. Klonderee Camp Staff will NOT provide ANY meals for participants. It is recommended that all meals be cooked and served hot to provide warmth to the Scouts.
<b>Tents</b>	Bring your best winter tents.
<b>Sleds/Tubes</b>	Sleds to help transport gear to your campsite. Tubes for individuals or groups and sleds for individuals or groups for use during the tubing/sledding event.
<b>Helmets</b>	Helmets are required for some of the events. The Troop may want to bring a few extra helmets in case any Scouts forget their own. Bike and ski helmets ok.
<b>Firewood and Fire Pan</b>	If there are no fire restrictions over the weekend of Klondoree, fires are allowed at campsites if contained within a fire pan/barrel. Ashes must be bagged and disposed of (cold) in the trash. Troops should bring their own firewood; some fire barrels will be available to borrow at the camp.
<b>Sleeping Bags</b>	Troops should have additional sleeping bags, blankets, and other warm sleeping accommodations in case Scouts are not adequately prepared for winter camping.
<b>Hand Warmers</b>	Hand warmers are great to have when the temperature drops
<b>Shovel</b>	To remove snow from camp sites.
<b>First Aid Kit</b>	A First Aid Station will be open during Klondoree at the Wooten Lodge location. Troops and Scouts should have first aid supplies to handle small accidents
<b>Tarps</b>	To use on the snow or over a tent.
<b>Water</b>	Please bring your own water. There is limited water supply this time of year.
<b>Trash</b>	Troops must collect their own trash and may dispose of garbage bags in the dumpsters near the lakefront central buildings before leaving.
<b>Lanterns</b>	When the sun goes down it is extremely dark! Troops should bring propane lanterns or other light sources at night.
<b>Stoves</b>	As NO meals will be provided, troops should bring a stove to cook food, if a fire will not be adequate (or if a fire restriction is in effect)
<b>Propane Heaters</b>	Consider heaters to keep the Scouts warm – ensure proper ventilation in the tents/shelters! The First Aid Station/North Barn may be used in an emergency.
<b>Kitchen Setup</b>	Bring whatever tools are necessary to cook and eat your prepared meals.
<b>Flags</b>	Post an American flag and your troop flag at your camp.

## WHAT THE SCOUT SHOULD BRING

<b>Helmet</b>	A helmet will be used in some events. Each Scout should have his own helmet. This can be a bike helmet, ski helmet, or climbing helmet/hardhat with chin strap.
<b>Sleeping Bag</b>	Sub-zero temperatures are common when camping at 8,200 feet in February. Sleeping bags should be rated for a minimum of 20 degrees Fahrenheit. Summer weight sleeping bags are NOT adequate and can be dangerous or even fatal.
<b>Hand Warmers</b>	Hand warmers are great to have when the temperature drops.
<b>Boots</b>	Insulated boots will help keep the feet warm while standing on ice and in the snow. Wear layered socks, changed every day, and bring extra pairs in case they get wet. Scouts can use plastic bags or bread bags to serve as waterproof liners for their boots. Boots should not be too tight as this will restrict blood flow and increases the chance of developing frost bite.
<b>Gloves</b>	Any kind of warm, water-proof gloves. Consider bringing two pairs.
<b>Clothes</b>	Scouts should dress in multiple layers. Wicking materials should be closest to the skin, then insulating layers (e.g. wool, thermal underwear), with wind- and/or water-proof material as the outside layer. Do NOT wear anything cotton.
<b>Sleeping Pad</b>	A closed-cell foam pad, or pad with insulation, is critical to staying warm at night. An air mattress will not provide enough insulation to stay warm.
<b>Water Bottle</b>	It is easy to become dehydrated when camping in the winter. Scouts must bring a water bottle with them for all activities.
<b>Tarp</b>	A small tarp to put under your sleeping pad and sleeping bag.
<b>Socks</b>	Wear layered wool socks. Socks should be changed every day, and extras packed in case socks become moist or wet.
<b>Snow Pants</b>	Snow pants are encouraged to better enjoy activities on the ice and in the snow.
<b>Coat</b>	Layered coats, which can be shed to adjust to activity level, are best for winter camping. A heavy winter coat provides a suitable alternative.
<b>Insulated Hat</b>	Keep warm with an insulated hat that covers your ears. Scouts may consider a mask to cover exposed parts of their face.
<b>Sun Glasses</b>	Scouts can develop "snow blindness" from the sun reflecting off of the snow and ice. Scouts should bring sunglasses and should apply sunscreen on exposed skin.
<b>Snacks</b>	Scouts should bring snacks that they can carry with them between activities.
<b>Flashlight or Head Lamp</b>	It is extremely dark at night at Camp Alexander. Scouts should bring a flashlight or head lamp to safely get around at night.